The Assignment Game Description: Include a clear, one paragraph description of your game AND/OR a link to a video recording of your game with a descriptive audio track

Game Jam Project Documentation

1.Provide a brief description of the roles and responsibilities each team member adopted on the project. For example, “John Doe was our project manager who scheduled all of our meetings and ran the brainstorm”. Please use full names for team members, ie first AND last names.

2. Provide details on the development of your game in terms of the following project phases:

A. Ideation: describe how you worked in your team to settle on one idea

B. Prototyping: document (include) any sketches you made before coding

C. Development: describe how you worked to accomplish the technical aspects of the game (sound, graphics, code)

3.Provide a one paragraph post mortem: this should be a summary of the strengths and areas of improvement your group process / dynamics / outcomes. Also, documentation of the challenges that your group faced completing the assignment, and finally please list or identify the top three takeaways that you will keep in mind on your next Game Project.